Fig. 1

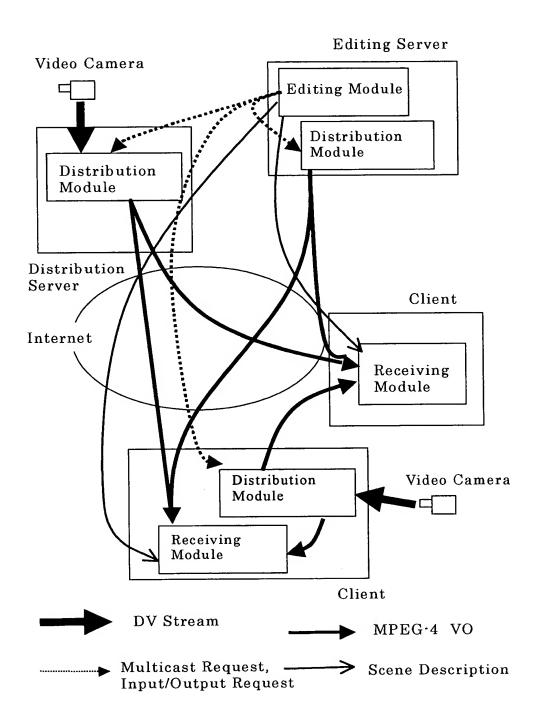
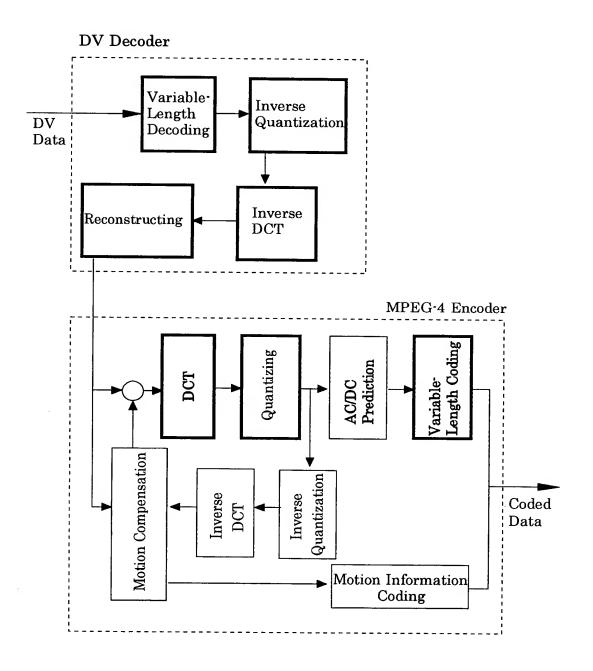
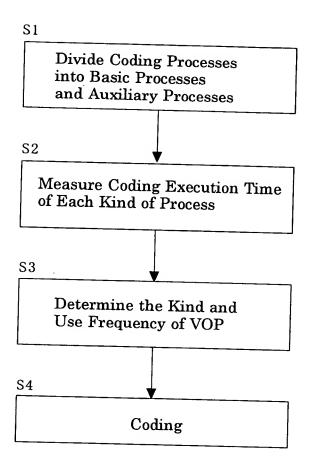


Fig. 2



TITLE: REAL-TIME CONTENTS EDITING METHOD, SYSTEM, AND PROGRAM INVENTORS: Yasuyuki MIURA SERIAL NO.: Unassigned DOCKET NO.: 1640.1019

Fig. 3



## Fig. 4

```
Decide_param(T, R){
 N_b=1;
 for(N_p{=}2;N_p{<=}N_{pmax};N_p{=}N_p{*}2)
       if(1/R < T_{min} + T_{IQ} + T_{IDCT})
             + (T_c + T_M - P_{max})(N_p - 1)/N_p N_b + T_{ACDC_{max}}) \{
                         N_p = N_p/2;
                          return(N_p, N_b);
       }
N_p=N_{pmax};
for(N_b = 2; N_b <= N_{bmax}; N_b = N_b * 2) \{
      Np=Np/2;
      if(1/R < T_{min} + T_{IQ} + T_{IDCT})
      + (T_c + T_{M\text{-}Pmax})(N_p \text{-} 1) / N_p N_b
      +(T_c+T_{M-Bmax})(N_b-1)/N_b+T_{ACDC_{max}}
                        N_b=N_b/2;
                        return(Np, Nb);
      }
}
N_b=N_{bmax};
N_p = N_{pmax}/N_{bmax};
return(N_p, N_b);
```